

Product Owner, Design System

Required Skills and Responsibilities

- Experience working with UI/UEX professionals and front-end developers.
 - A thorough understanding and appreciation for the Agile values and principles.
 - 3-5 years of experience as a Product Owner on a Scrum team.
 - Have led teams as an Agile Product Owner in a large, complex enterprise environment where successful projects potentially involve more than one Scrum team.
 - Strong grasp of software development and technology.
 - Prior experience using Jira/Confluence and other Atlassian suite of products.
 - Understanding of the role of Content Management systems (preferably Drupal) and how they can take advantage of design systems.
- Ability to gather information from multiple sources (internal, primary and secondary research) and synthesize them to uncover trends that draw out relevant and actionable conclusions.
 - Be able to conceptualize solutions that leverage current technologies through the understanding of industry trends, internal business drivers and client needs.
 - Translate needs and business imperatives from product vision and roadmaps for use in setting priorities and guiding the work of the Scrum team(s).
 - Ability to think and act creatively by stepping outside standard convention and identify potential “out of the box” solutions.
 - Apply management and collaboration skills to orchestrate and maximize the work and deliverables of cross-functional teams assigned to product initiatives.
 - Demonstrate adaptability when projects need to deviate from original plans or shift direction based on changing needs and priorities.
 - Be a great listener – Understand the value of listening to client needs and ability to understand the deeper underlying problem that needs to be addressed.
 - Servant Leadership – Able to garner respect from your Scrum team(s), lead and demonstrate value-add principles, and willing and able to get your hands dirty to get the job done.
 - Attitude of transparency – Desire and ability to bring disclosure and transparency to the Scrum team and grow trust between the business and development.
 - Conflict resolution: Able to facilitate discussion of issues and different approaches and alternatives, and effectively resolve issues in a timely manner.
 - Thorough understanding of and proven ability to:
 - Write user stories and acceptance criteria.
 - Split large stories into smaller stories.
 - Groom the backlog.
 - Conduct Release planning.
 - Conduct Sprint planning.
 - Navigate the Sprint review activities.

